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	[5059]-642	

B.E. (Computer Engineering)

PRINCIPLES OF MODERN COMPILER DESIGN

(2012 Pattern) (Semester - I) Time: 2½ Hours] [Max. Marks: 70 Instructions to the candidates: Answer Q1 or Q2, Q3 or Q4, Q5 or Q6 and Q7 or Q8. Neat diagrams must be drawn wherever necessary. 2) 3) Assume suitable data if necessary. Q1) a) Discuss the action taken by every phase of compiler on following string A = B*C+D/E[6] b) For the following grammar: [8] $S - Aa \mid bAc \mid Bc \mid bBa$ A - > dB - di) Compute First & Follow set Construct LR(1) parsing table c) Explain following terms with suitable examples (any 2): [6] S - Attributed Grammar L - Attributed Grammar ii) iii) Type Expression OR

Q2) a) Explain following storage allocation schemes with proper examples: [6]

- - Stack Storage Allocation i)
 - Static Storage Allocation ii)
 - Heap Storage Allocation iii)

b) Generate SLR parsing table for the given grammar and parse the string id1 + id2 + id3 * id4 $E \rightarrow E + T / T$ $T \rightarrow T * F / F$ $F \rightarrow id$ c) What is mean by 'Syntax Directed Definitions'? Give syntax directed definition for any example arithmetic expression. [6] Q3) a) Explain following optimizations with examples: [8] Common sub expression elimination i) ii) Strength reduction Code movement iii) iv) Variable propagation b) Compare Quadruples and Triples. Generate indirect triples for following:[6] a = b * c - d - ec) What is Register Allocation and Assignment problem? [4] OR a) What is code optimization? Differentiate among local, global and loop (O4)optimization. b) What is DAG? Explain its use in code generation. Generate DAG for [6] T1 = A + BT2 = C + DT3 = E - T2T4 = T1 - T3c) Explain with example: [6]

- Basic blocks and flow graph i)
- Peephole optimization ii)

Q5) a) Write a note on importance of source language data representation. [6]

b) Explain the row major and column major representation of arrays. [6]

c) Explain type checking with respect to context handling. [4]

Q6)	a)	Explain structure of a functional compiler. Discuss various issues related to compilation of functional languages. [6]	
	b)	Write short note on Java CC. [6]	
	c)	What is lazy evaluation in functional languages? [4]	
Q7)	a)	Write short note on NVidia CUDA compiler. [6]	
	b)	What is interpreter? Explain JVM as an example of interpreter. [4]	
	c)	How tuple space can be implemented on distributed memory systems. [6]	
		OR	
Q8)	a)	Explain following points for parallel Object Oriented languages: Object location, object migration, object replication [6]	
b)		Write short notes: [6]	
		i) Tuple spaces	
		ii) XML VM	
		iii) JIT	
	c)	Discuss issues related to parallel compiler. Explain with respectively.	

